Object
Anna, Elsa, Kristoff and Olaf are having a race through the snowy mountains of Arendelle. Be the first player to get to Elsa’s Ice Palace to win!

Instructions

Set Up
1. Unfold the Game Board and set it on a flat surface (like a table or a very low carpet).

2. Each player chooses a Mover (Anna, Elsa, Kristoff, or Olaf).

3. Insert the Movers into the Mover Bases, and place all the Movers on the Start space (located next to the kingdom of Arendelle in the lower left corner of the Game Board).

4. Insert the Slide Tiles into the holes in the Game Board. It doesn’t matter which one goes where, or which side faces up, just put them where you want!

The youngest player goes first.

Over
On Your Turn

Spin the Spinner. Then do the following action based on where the arrow stops:

If you spin , take out all the Slide Tiles, mix them up, and put them back into the holes in the Game Board wherever you want. Then SPIN AGAIN!

If you spin , take out each Slide Tile, flip it over, and put it back where it was in the Game Board. Then SPIN AGAIN!

If you spin a , move to the next space with the snowflake symbol on it. Then follow the slide to the end. Sometimes the slide will take you forward, and sometimes it will take you backward. It’s a surprise!

If you spin a color , advance your Mover to the next space matching that color. More than one Mover can share a space.

Ending the Game

The first player to get to the Finish space (next to Elsa’s Ice Palace) is the winner!

WARNING: CHOKING HAZARD – Small parts. Not for children under 3 years.

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