Instructions

Object

If your Princess mover is standing at a finished Palace Pet portrait, you win. More than one player may win at the same time!

Set Up

1. Remove all the tiles from the picture frame trays.
2. Put the tiles face-down and mix them up in a pile.
3. Place the six frame trays in a circle.
4. Give the spinner to the youngest player.
5. Each player chooses a Princess mover. (Up to four players can play. Set the remaining Princess movers out of the game.) Place your mover on the nameplate of any frame tray.
On Your Turn

The youngest player goes first.

1. Spin the spinner.

2. If you spin a number, flip over that number of tiles and place them in the frame trays where they belong. (If you complete a portrait and a player’s mover is standing at that portrait, see the Ending the Game section below.)

3. If you spin the symbol, you may move your Princess mover to any other portrait that is unoccupied — place your mover on the nameplate. Try to move to a portrait that is close to being completed! (If you move your Princess mover to a portrait that is already complete, see the Ending the Game section below.)

Now it’s the next player’s turn.

Ending the Game

If your Princess mover is standing at a portrait when it is completed, or if you move your Princess mover to a portrait that is already complete, you win. It’s possible for more than one player to win on the same turn!

⚠️ WARNING:
CHOKING HAZARD - Small parts. Not for children under 3 years.