Notice that the objects have all landed in different orientations (for example: upright, on their sides, or upside-down). The way each object lands is important, so be careful not to disturb the orientation.

**Set Up**

1. Shuffle the cards and place them face down.
2. Place all six flags within easy reach of the players.
3. Scoop up all the objects into your hands and dump them, so they land spread out in the center of the table. (Once they land, you may want to spread the objects out a bit more, so that they’re not touching each other.)

**Advanced Rules For Two Players**

For a more intense game with two players, IGNORE the “one flag per player” rule. Both players get to grab as many correct flags as they see!

**“Crazy Combos”**

When the objects are dropped at the beginning of each Round, look for any of the following special combinations. If you see them, YELL OUT the special phrase as quickly as you can. The first player to shout out the special phrase gets THREE bonus points!

- **“Haunted Castle!”**
- **“Beethoven’s Pet!”**
- **“Rock and Roll All Night!”**
- **“Busted!”**
- **“Splat!”**

**“Push Your Luck” Bonus Roll**

If you grab the “0” flag and get to roll for bonus points, you may “Push Your Luck!” If you don’t like your first bonus roll, you can roll again, but you MUST re-roll all of the bonus-roll objects and start over. You can do this a total of THREE times, but after your third roll, you’re stuck with what you get.

**Special Rules for Advanced Play**

“**Push Your Luck**” Bonus Roll

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**PLAYING A TURN**

Everyone plays on every Turn.

**FLIP A CARD!** Choose a player to be the first Card Flipper. That player flips over the top card of the deck, so that all players can see it. The arrow should point toward the middle of the table. Notice that each card has four pictures, and each picture is on a different colored background (red, yellow, blue, and green).

**LOOK!** All players quickly look at the pictures on the card and compare them to the objects on the table. If the ORIENTATION of an object on the table is the same as the object on the card, it’s a MATCH.

**GRAB THE FLAG!** If you see a match, grab the FLAG that is the same color as the BACKGROUND of the matching picture before other players grab it. DON’T TOUCH THE OBJECTS, just the flags!

You can only grab ONE flag on each Turn. Other players are free to grab any of the remaining flags.

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**THE END OF THE TURN**

When the players are done claiming flags, the Turn is over. Collect the object that goes with the flag you grabbed and keep it in front of you. This object is now out of play. (You will score one point for each object you have collected when the Round is over).

Now there are fewer objects in the middle, but the Round isn’t over yet. Replace all the flags, flip the next card, and play another Turn!

Don’t drop the objects again until the Round is over—see the next section.

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**END OF ROUND BONUS POINTS**

If a player correctly grabs the “0” flag, the Round is over. As a reward, the player who grabbed the “0” flag gets to roll for bonus points. Scoop up all of the REMAINING OBJECTS and drop them on the table. Count the number of objects that land “upright.” You earn one bonus point for each!

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**SCORING**

After each Round, add the number of objects collected by each player and tally one point for each on the score pad. Don’t forget to add the End of Round Bonus Points.

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**PENALTIES**

If you touch one of the flags, you MUST take it. If you take a flag that is NOT a true match, you must put back one of the objects you have collected. If you do not have any objects, you are not allowed to play on the next card flip.

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**SPECIAL FLAGS**

- If you see exactly THREE objects that match pictures on the card, grab the “3” flag. If you grab the “3” flag, NO OTHER PLAYERS get to score on this Turn. If you have already grabbed a different flag, you CANNOT grab the “3” flag! (Remember, you can only grab one flag on each Turn.)

- If NO pictures match any of the objects, grab the “0” flag! This ends the Turn and the Round. (See instructions on the next page.)